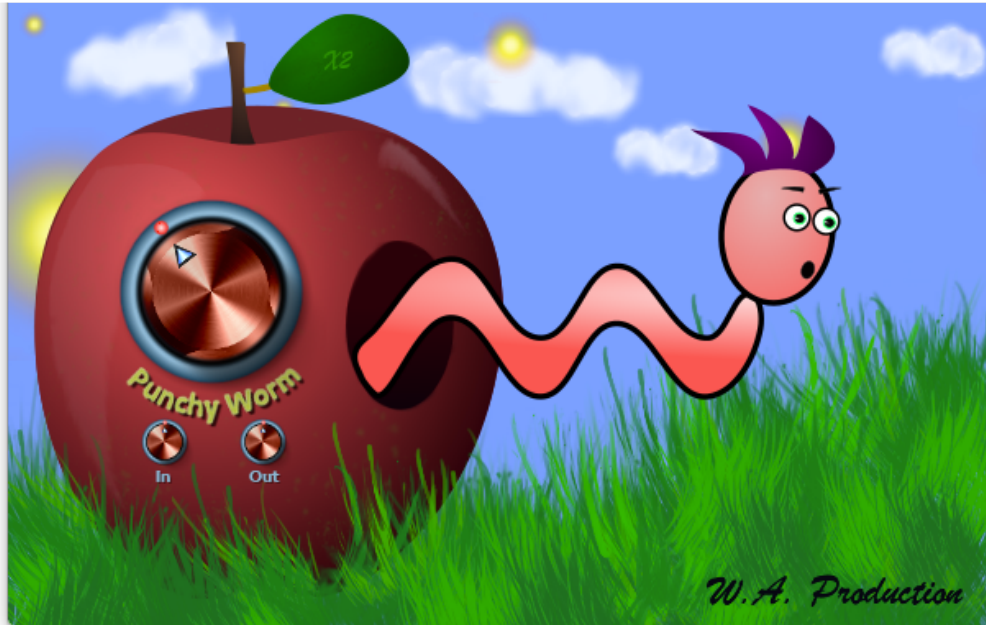


Punchy Worm Manual



Introduction

Punch Worm is a combination of punchiness and saturation giving your sound more character and boldness.

Containing under the hood smooth and responsive upward and downward compression, variable filters and warm saturation with up to x4 oversampling to reduce digital aliasing noise.

It can vary from subtle enhance to make a sound more present in the mix to a strong punchiness or saturation effect.

Features

Punchiness – Left side will make the sound more punchy, Right side will make it more saturated.

Input – Adjust the input level to control the amount of the effect. The higher the input gain the more aggressive the effect.

Output – Adjust the output level to compensate the boost or reduction of the effect.

Oversampling – Clicking on the green leaf will toggle between x1 (no oversampling), x2 and x4 internal oversampling.

Bypass – Click the “Punchy Worm” to hear the sound being fed at the input.

Info – Click the “W.A. Production” to open the info window.

Parameters Behavior

- Double click any knob to reset it to its default state.

Installation

- Make sure to remove first any previous version you might have.
- Click the installation file and follow the instructions.