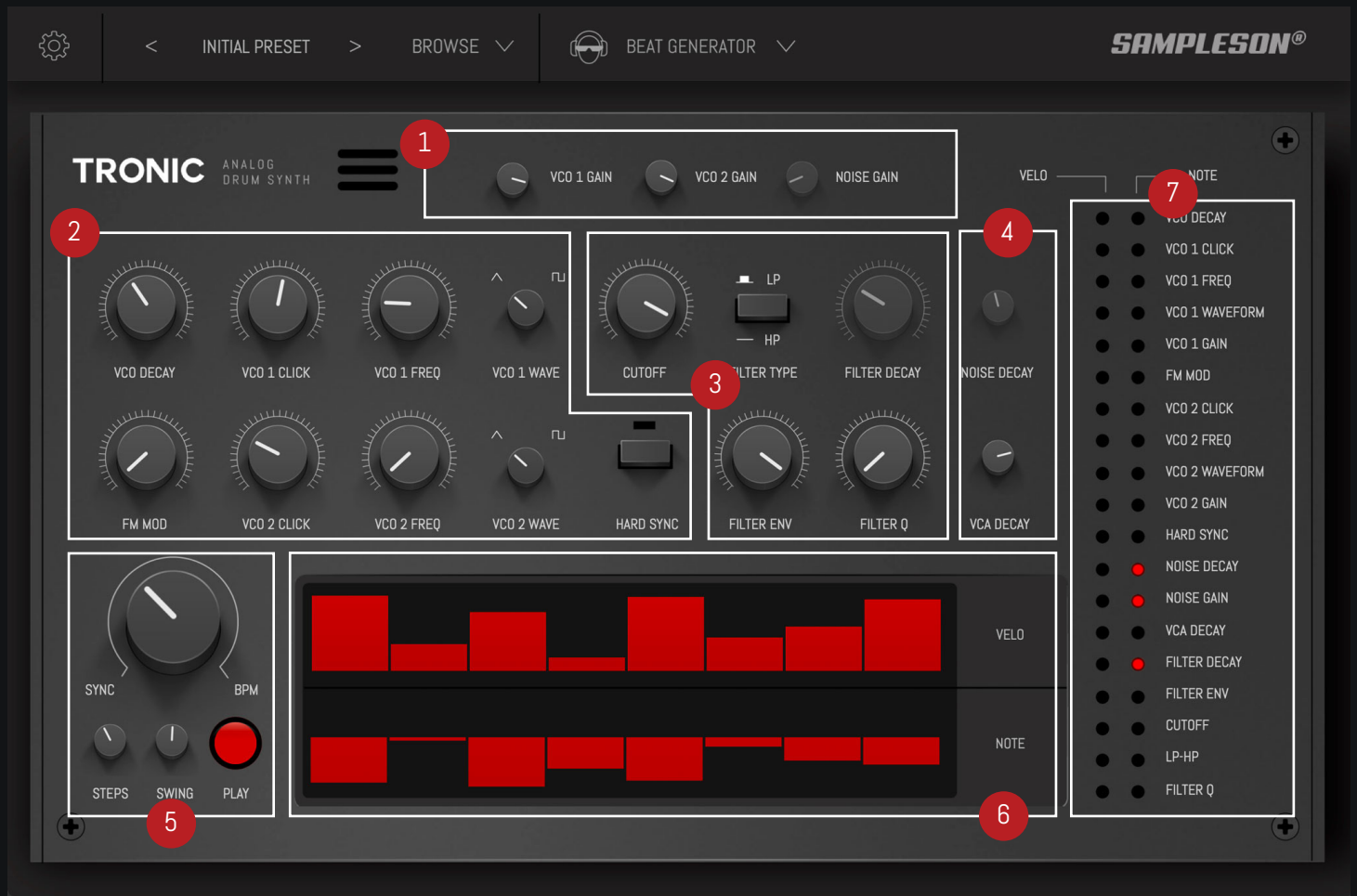


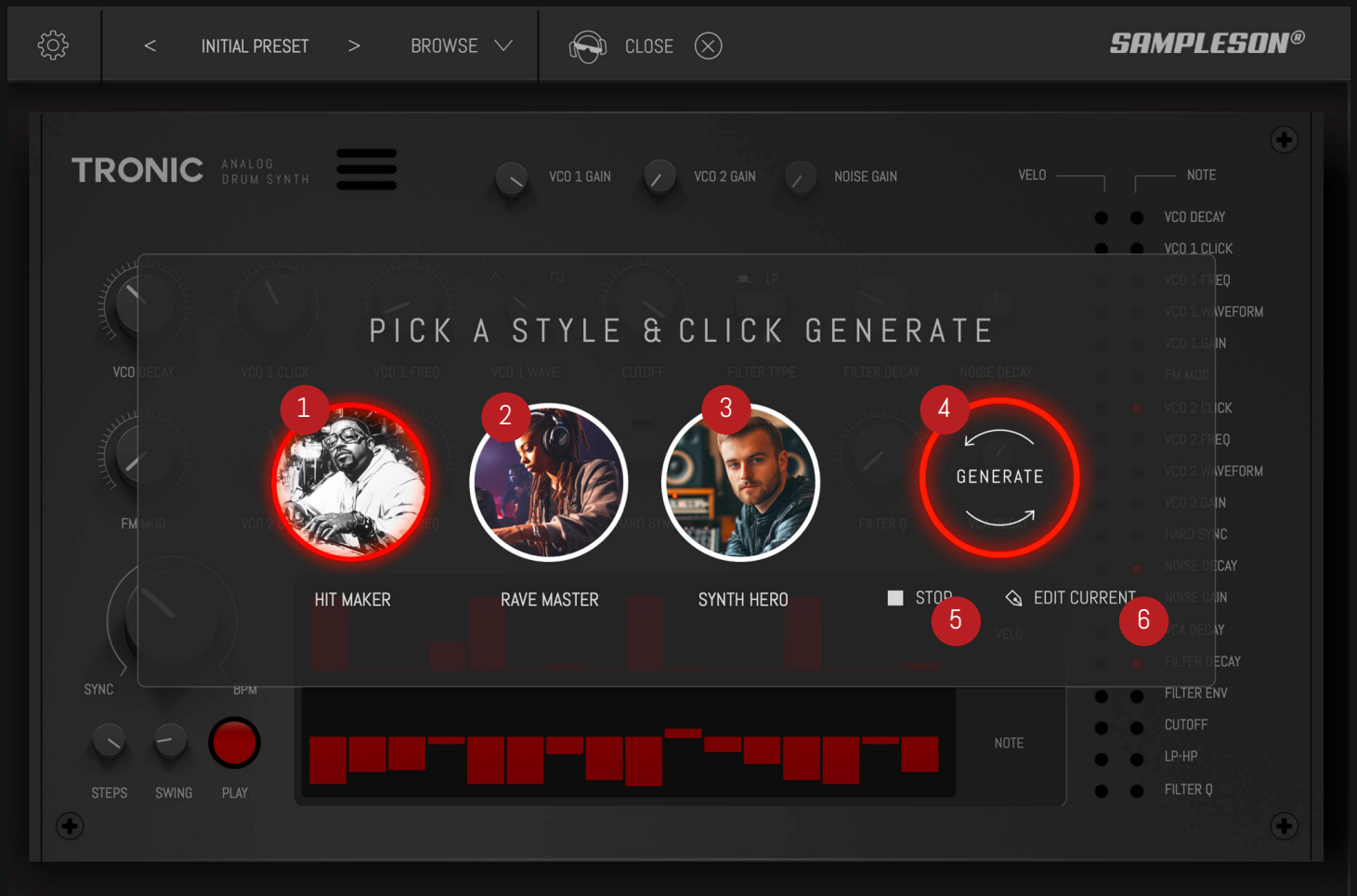
TRONIC

SAMPLESON®

QUICK REFERENCE GUIDE >



- 01 – Gain levels for the 3 sound generators.
- 02 – Oscillator 1 and 2 parameters.
- 03 – Filter control parameters.
- 04 – Noise and oscillator decays.
- 05 – Transport control for the sequencer.
- 06 – Sequencer with notes and velocity.
- 07 – Clickable semi-modular connectors.



- 01 – HIT MAKER profile selector for the beat generator.
- 02 – RAVE MASTER profile selector for the beat generator.
- 03 – SYNTH HERO profile selector for the beat generator.
- 04 – Button to generate beats.
- 05 – Button to stop the sound.
- 06 – Button to edit the current beat.

DETAILED REFERENCE

01 – Gain levels for the 3 sound generators:

VCO 1 and 2 Gains: Independent gain for each oscillator.

Noise Gain: Volume for the noise generator.

02 – Oscillator 1 and 2 parameters:

VCO Decay: Time for the pitch envelope to decay.

VCO 1 and 2 Click: Amount of the pitch ramp. Combined with VCO Decay, it generates the classic bass drum sound.

VCO 1 and 2 Waves: Selector for the waveform of each oscillator.

VCO 1 and 2 Freq: Frequencies for each oscillator. The resulting frequency is calculated by applying this knob value to the note played by the sequencer.

FM Mod: The FM modulation amount between the 2 oscillators. Oscillator 1 is the carrier.

Hard Sync: Switch for hard syncing between both oscillators.

03 – Filter Control parameters:

Cutoff: The cutoff frequency for the filters.

LP/HP: Switch for low-pass or high-pass filter.

Filter Decay: The time the filter envelope takes to decay for each sequencer step.

Filter Env: The amount the decay affects the signal.

Filter Q: The amount of filter resonance.

04 – Noise and oscillators decays:

Noise Decay: The decay time for the noise generator envelope.

VCO Decay: The decay time for Oscillators 1 and 2.

DETAILED REFERENCE (CONT.)

05 – Transport control for the sequencer:

BPM: Tempo knob. Fully left will sync with the host (DAW or other host).

Steps: The number of steps for the sequencer.

Swing: The shuffle amount.

06 – Sequencer with notes and velocity:

Velo Zone: Sets the velocity (0 to 127) of each step in the sequencer.

Note Zone: Sets the note for each step within the range of +24 to -24 semitones.

Play Button: Starts the sequencer, playing a fixed note (C2 = note 36).

07 – Clickable Semi-modular connectors:

A list of all parameters above that can be modulated by velocity or pitch coming from the sequencer.

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