

BEDROOM SOUNDWORKS



USER MANUAL

Introduction

Modular Horror for Decent Sampler is a carefully curated collection of 20 spooky, atmospheric, and cinematic sounds spread across 4 distinct banks.

Each sound is crafted using a variety of Eurorack modules, delivering a unique blend of eerie tones, haunting textures, and unsettling ambiances.

Designed for film scoring, sound design or dark music production, this collection captures the essence of analog modular synthesis, offering a rich palette of ghostly drones, warped effects, ominous pulses, and mysterious soundscapes.

Whether you're building tension or creating otherworldly environments, this instrument is the perfect tool for cinematic and horror-based projects.

Installation

In order to use this virtual instrument, you'll need [Decent Sampler](#), a free sampler available as a VST/AU/AAX plugin instrument for Windows, macOS, and Linux.

Once Decent Sampler is installed on your computer, you can load the virtual instrument by double clicking on the .dslibrary file (standalone) or by dragging it on to the interface whilst open in your DAW.

If you find any bugs related to Decent Sampler, send your bug report via this [contact form](#).

Specifications

Key Features

- 20 unique sounds in 4 “banks”
- 5 sounds per bank
- 9 custom IRs with Mix Dial
- ADSR controls
- Wave Shaper effect
- Delay effect
- Low pass filter effect

System Requirements

- Modular Horror is designed for Decent Sampler, which can be obtained here: <https://www.decentsamples.com/product/decent-sampler-plugin/>
- Decent Sampler version 1.8.3 or later
- Windows (32-bit/64-bit): VST, VST3, AAX, Standalone
- Mac (Intel & M1): VST, VST3, AU, AAX, Standalone
- Linux (Intel 64-bit): VST, VST3, Standalone
- 260 MB uncompressed
- SSD recommended for best results

Modular Horror Credits

- GUI Design: Josh Hayes
- Programming: Josh Hayes
- Sampling: Josh Hayes
- Sound Design: Josh Hayes
- Bedroom Soundworks © 2024 All Rights Reserved

The GUI



1. This represents the keyboard. Each colour is a different sound. There are 5 sets of sounds in each Bank.
2. This section is where you can control the ADSR (Attack, Decay, Sustain, Release) of the instrument.
3. This is the Low Pass filter control. Fully to the right is an open sound, drag it to the left and you will start to cut off those higher frequencies.
4. This is the Wave Shaper effect control.
5. This is a volume control knob. You can also set the volume in the top right of the GUI (9).
6. The IR Reverb section controls the impulse response mix. Fully left is no reverb and fully right is full reverb. There is also a dropdown menu to select which IR to use, you have a choice of 9 custom made IRs.
7. The Delay section controls the global delay effect.
8. Clicking here will present you with a dropdown menu of all available presets.
9. Controls the global volume of the instrument.
10. Controls the global tuning of the instrument.
11. Here you can set audio settings, load presets, MIDI learn and save your own presets

Saving Your Own Presets

Modular Horror offers a lot of flexibility with the sounds it can create, so if you'd like to be able to save your own presets, then follow these instructions:

1. You will be presented with a **.dslibrary** file in the instrument folder. In order to save your own presets, you'll need to decompress this file. **Save a copy of the .dslibrary file**, just in case.
2. Change the directory from **.dslibrary** to **.zip** and extract the file.
3. Open the folder and you will be presented with all the presets, samples, IRs and images.
4. Double click on whatever Bank preset you want to use, to start Modular Horror. From here, you can create the sound you want.
5. When you're ready to save a preset, go to **"File"** in the top right.
6. Scroll down to **"Developer Tools"** and a side window will appear with the option **"Save Preset"**. Click on it.
7. Your file browser will appear and will ask you where to save the preset and to give it a name. The preset **needs to be saved in the Modular Horror folder** with the rest of the presets (Bank 1-4). It won't work in any other folder.

And there you have it, your first preset. Remember to give your presets a unique name so that you don't overwrite any of the older ones.

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The Bedroom Soundworks Team

