

TRAILER BOX



FEBRUARY 2021

USER MANUAL





No need to be stressed about finding the perfect soundtrack for your video project. Create a modern cinematic sound design in minutes with Trailer Box. Reimagined noise sound design with unnatural feeling. Our library has a unique organic feeling, not too hybrid or too synthy. Mix your style and experience with modern sound design and one of the most innovative and refreshing electric guitars.

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User interface

Waveform



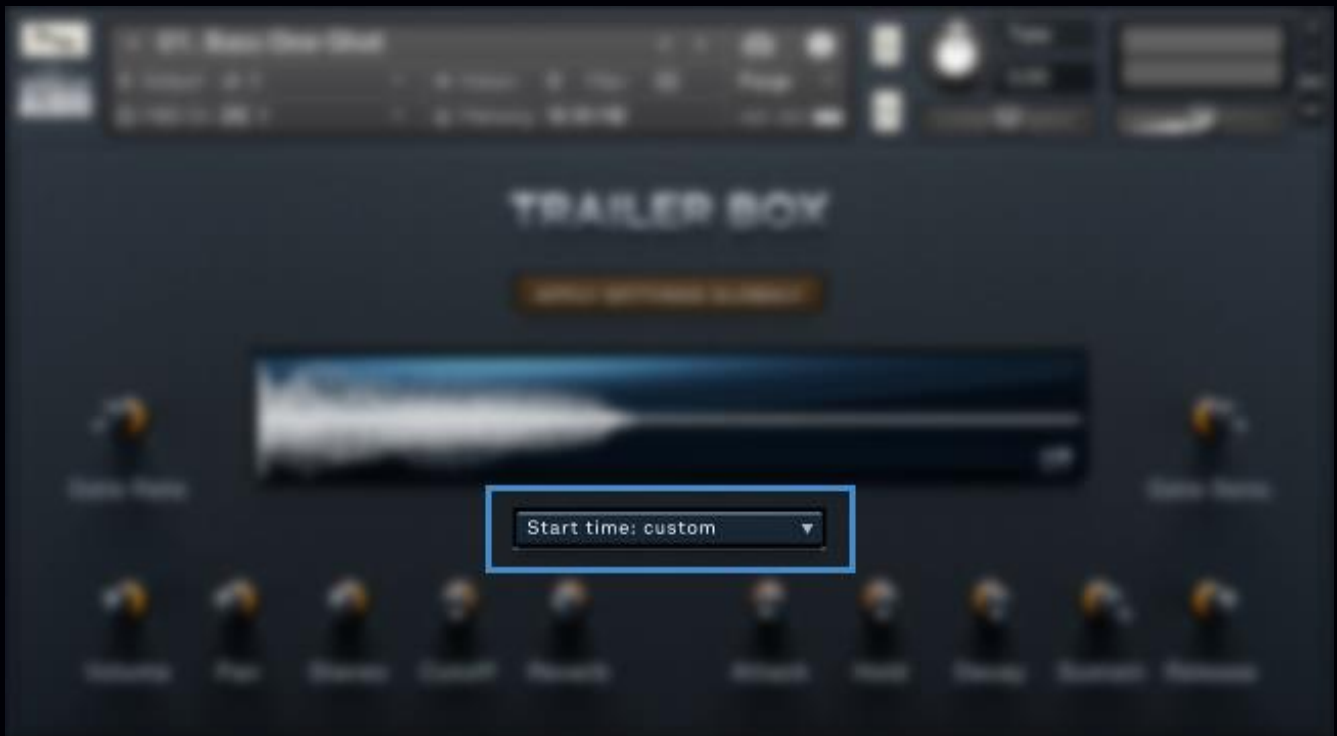
At the very center of the user interface, you can see a large waveform. It usually displays the waveform of the last played sample and also the playback position. Some NKI patches have an interactive waveform, by clicking on which the user can set the beginning of the playback of the sample.

“Reverse playback” button



Some **NKI** patches have the functionality of reverse playback of a sample. The corresponding switch is located in the lower right corner of the waveform and looks like two arrows pointing in different directions.

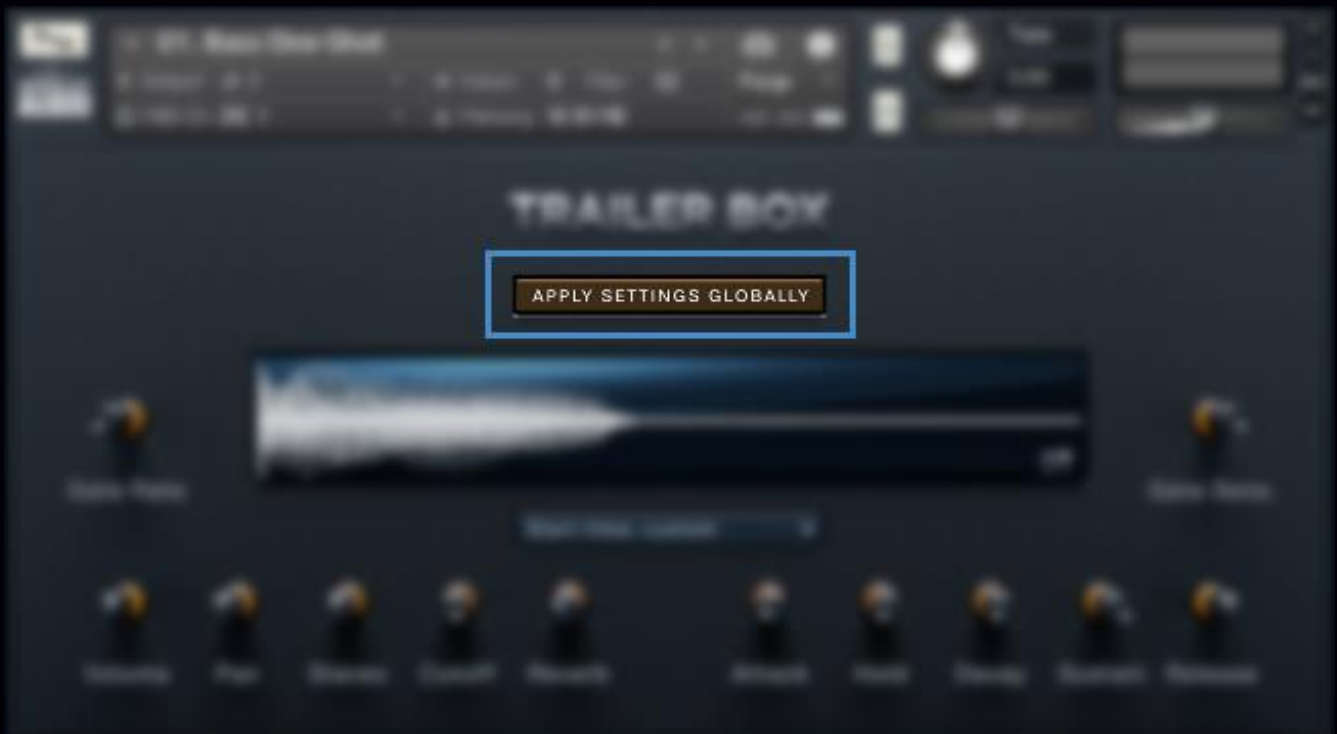
Start time menu



In separate patches the "Start time menu" is located under the waveform. The menu contains a number of items that allow you to set the sample to play from the desired moment or to fit the peak of the sample to the grid in your DAW using the indent system.

By default the value of this menu is set to "custom", which allows you to set the start of the playback sample by clicking the left mouse button on the waveform.

“Apply Settings Globally” button



If the "Apply Settings Globally" button is on, all settings applied to the active sample apply to all others as well. The only exceptions are the playback start marker set in the "Start time: custom" mode, as well as the "Delay Speed" knob (it always works globally, regardless of the state of the "Apply Settings Globally" button).

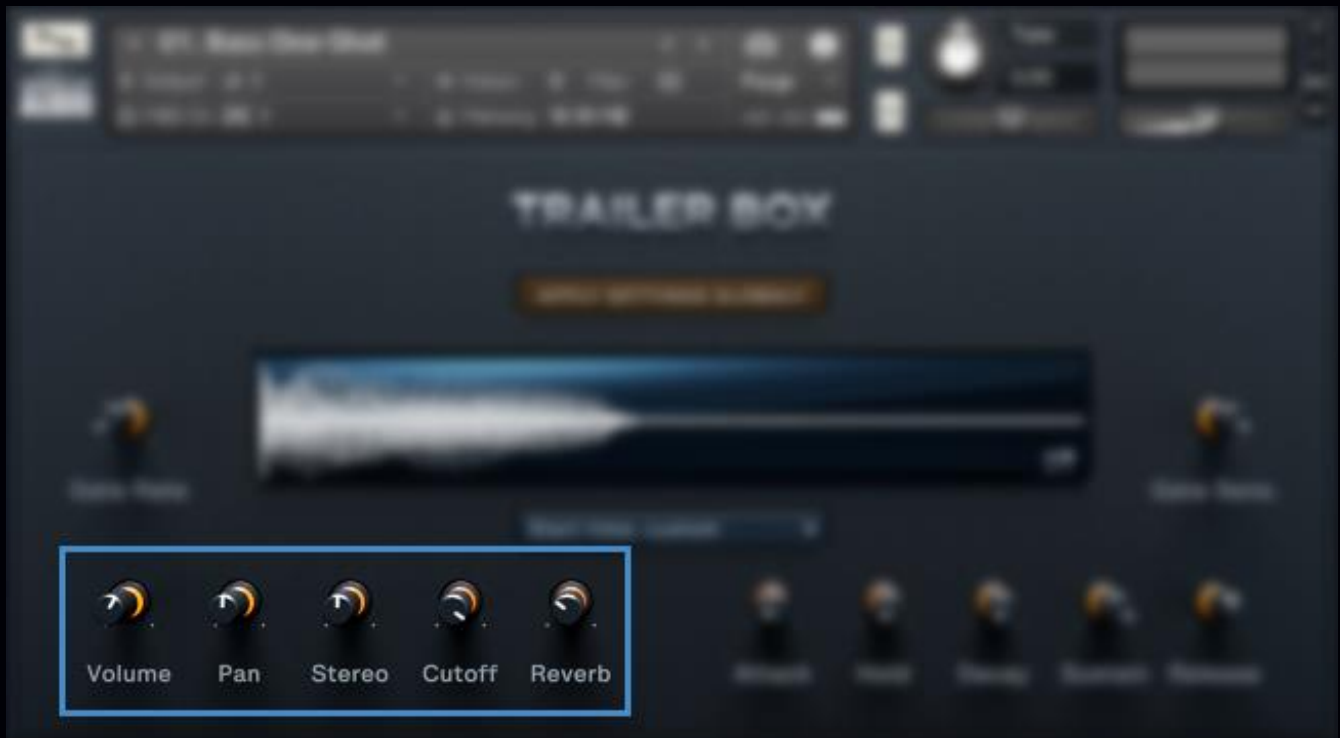
Low Frequency Volume Oscillator



Some NKI patches have Low Frequency Volume Oscillator in their functionality. The corresponding knobs are located to the left and right of the waveform:

- GATE RATE: Controls the frequency of the volume gate.
- GATE SENS.: Controls the sensitivity of the volume gate.

Bottom Left Section of Controllers



This knob section is found in all patches and includes the following controllers:

- **VOLUME:** Adjusts the overall level of the output signal.
- **PAN:** This control allows you to place the signal in the stereo panorama.
- **STEREO:** Sets the width of the stereo field.
- **CUTOFF:** Sets the frequency above which signals are attenuated.
- **REVERB:** Applies volume adjustment to the reverberation ("wet") component in the mix. Increasing this value relative to the "VOLUME" increases the strength of the reverb.

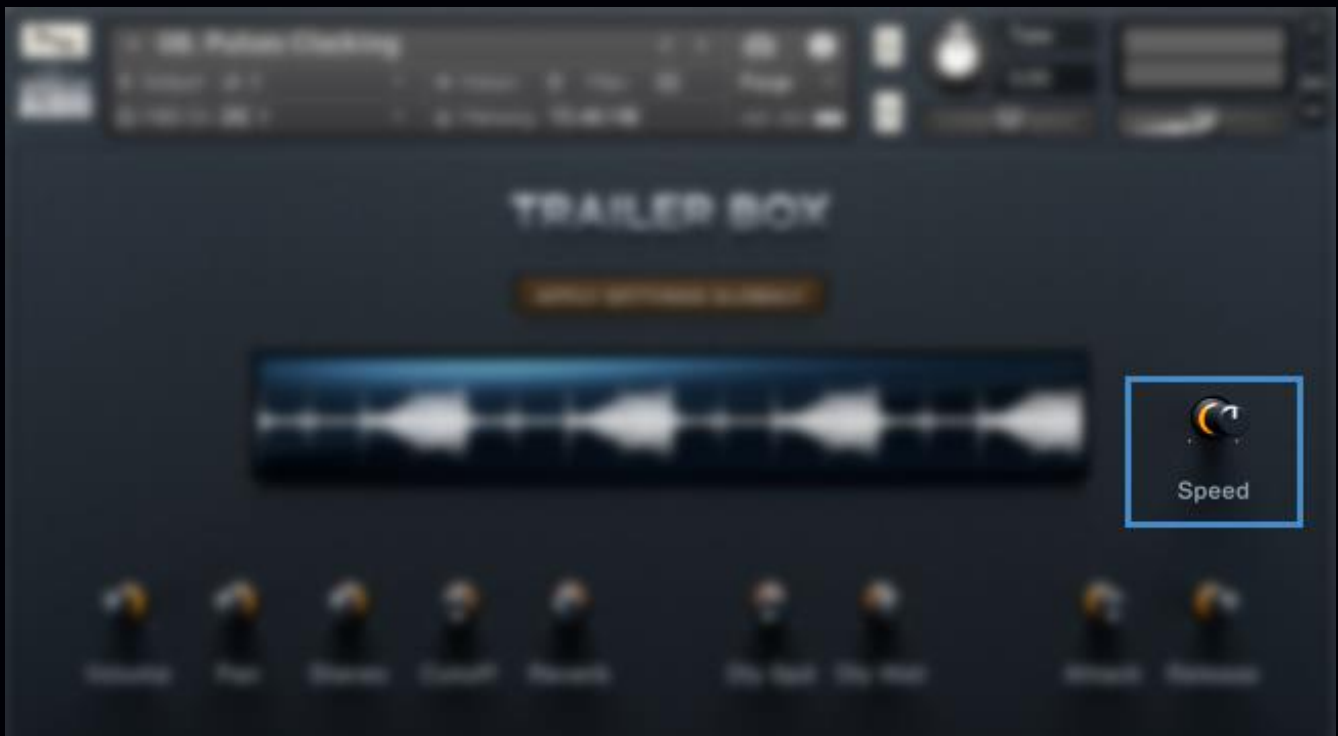
AHDSR



The controls available to you in this section are:

- **ATTACK:** Controls the attack time of the volume envelope. In other words, the fade-in time of the sound.
- **HOLD:** Controls how long the envelope stays at full volume before entering the decay phase.
- **DECAY:** Controls the time it takes for the volume to fade from the maximum to the sustain level. This part of the envelope starts when the hold phase ends.
- **SUSTAIN:** Controls the sustain level the envelope will reach at the end of the decay phase.
- **RELEASE:** Controls the release time – the time it takes for the volume to fade out after a key is released.

Speed knob



Speeds up or slows down the playback of a sample by 2 times, depending on the value set. This is useful when using patches with sample playback synchronized with the BPM value in your DAW.

Delay knobs



Pulse patches have two knobs for adjusting the Delay effect.

- DELAY SPEED: Controls the time between echoes.
- DELAY WET: The amount DELAY effect added to the dry sound. Increasing this value relative to the "VOLUME" increases the strength of the delay.