

TEXTUROUS

ADVANCED PADS, DRONES AND ATMOSPHERES GENERATOR



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1. Welcome to Texturous

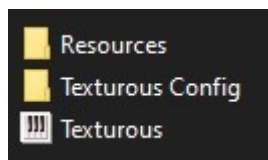
Texturous is an advanced generator of pads, drones and atmospheres with great possibilities of customizing the sound. Providing 402 source samples, 110 factory presets and deep sound manipulation system, it allows you to design a new sonic universe with a single click.

Texturous is able to create angelic pads, unnerving drones, distorted textures, massive sonic landscapes and everything in between. It is not just a sample library – it's a complex yet intuitive and easy tool to give movement and add emotions to your compositions.

2. Installation Guide

For correct working Texturous requires its configuration files to be copied to the resource folder of Kontakt.

Please find "*Texturous Config*" folder located next to the Kontakt instrument:



Copy this folder to the following path:

Mac:

Kontakt 5: *users/documents/Native Instruments/Kontakt 5/*

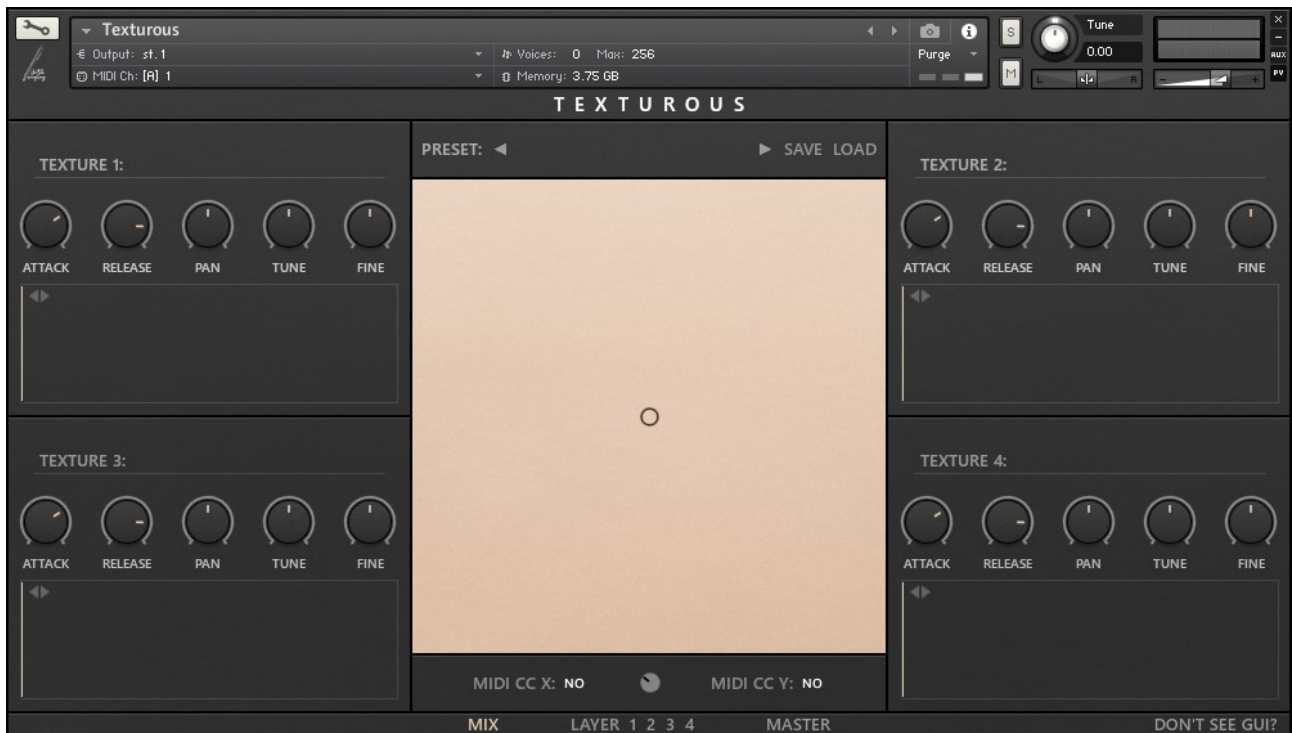
Kontakt 6: *users/documents/Native Instruments/Kontakt/*

Windows:

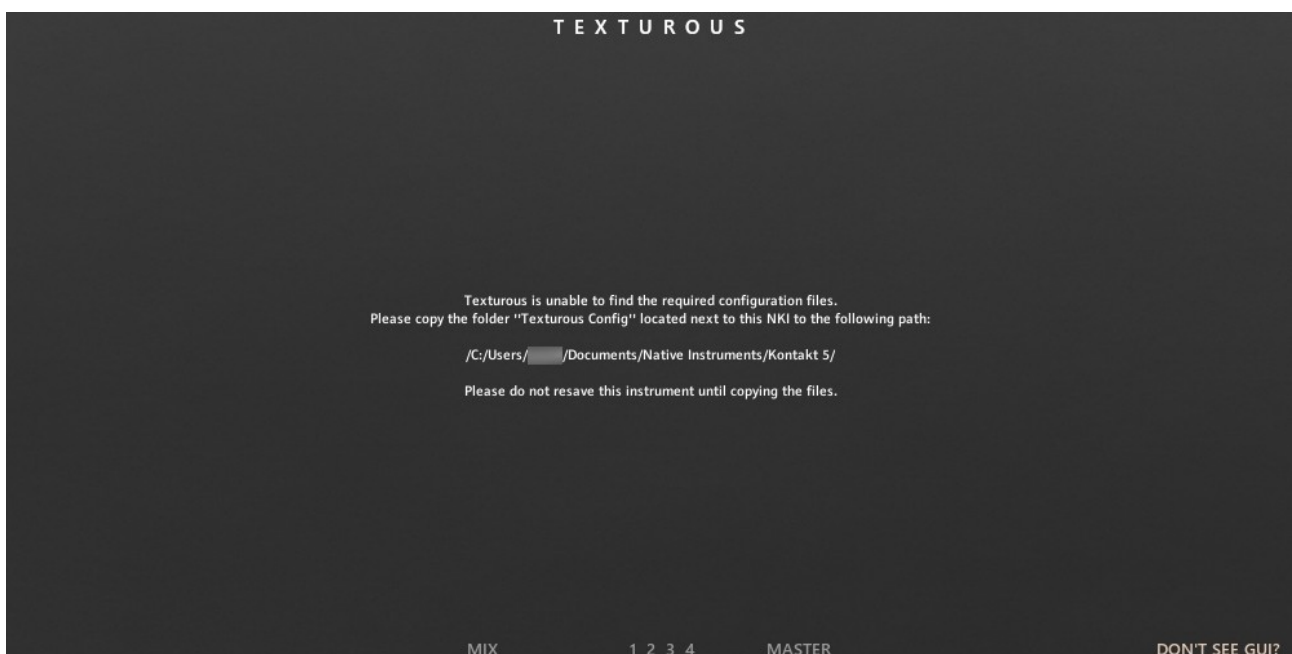
Kontakt 5: *User/Username/Documents/Native Instruments/Kontakt 5/*

Kontakt 6: *User/Username/Documents/Native Instruments/Kontakt/*

If the files are not found, Texturous may give you a warning, or you may see the interface with empty spaces:



In this case please check if the files are copied correctly. Use the button "*Don't see GUI?*" at the right bottom of the interface to get the exact path to copy files to:



3. Mix Page

Texturous meets you with the mix page. It contains main controls for initial sound shaping.



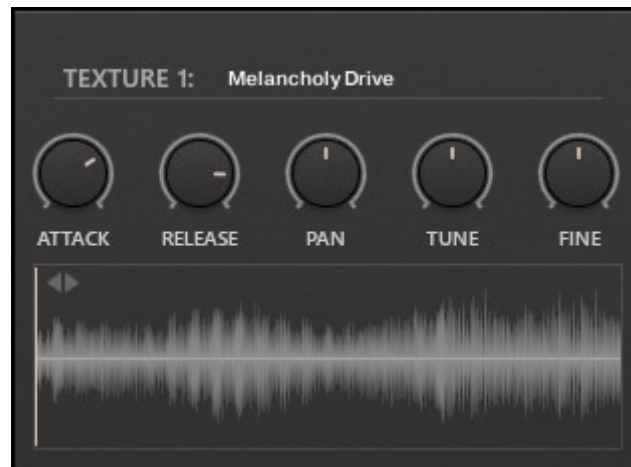
Texturous allows you to mix 4 layers of sounds with the XY pad and further shape them. The XY pad can be controlled with MIDI CCs:



X and Y axis can be controlled by separate MIDI CCs. If you are confused what numbers to set here, choose the option "Learn" in one of dropdown menus and touch the controller.

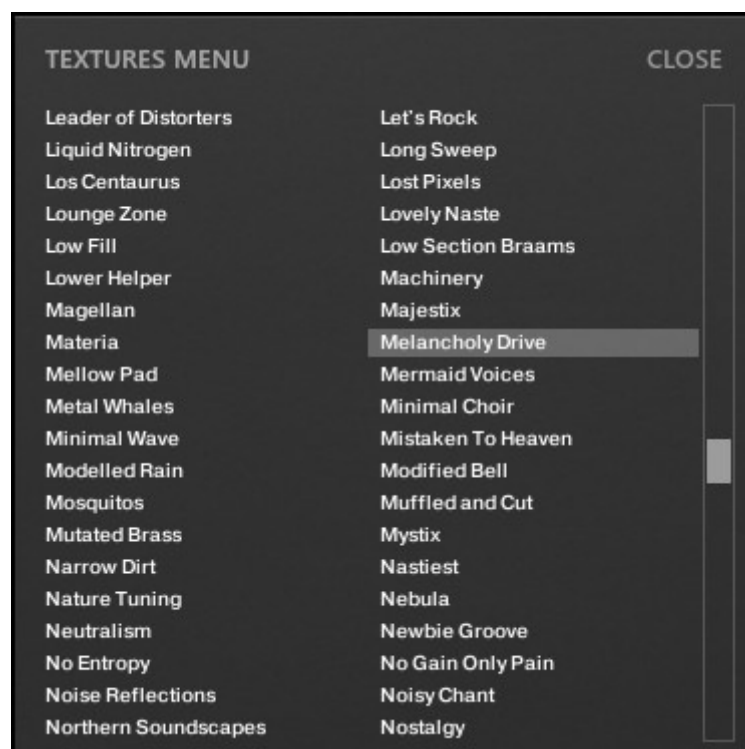
3.1. Layer Settings

Each of 4 layers has the same set of controls:



Here you can adjust attack and release time, pan and tune settings. Also you can set the start point of the sample by dragging the line on the waveform picture.

To choose another sample for the layer, click the sample title. A list of samples will appear on the place of the XY pad:

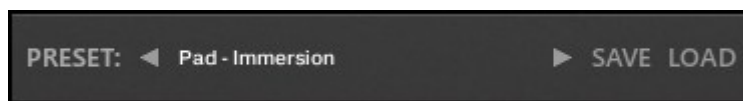


3.2. Working with Presets

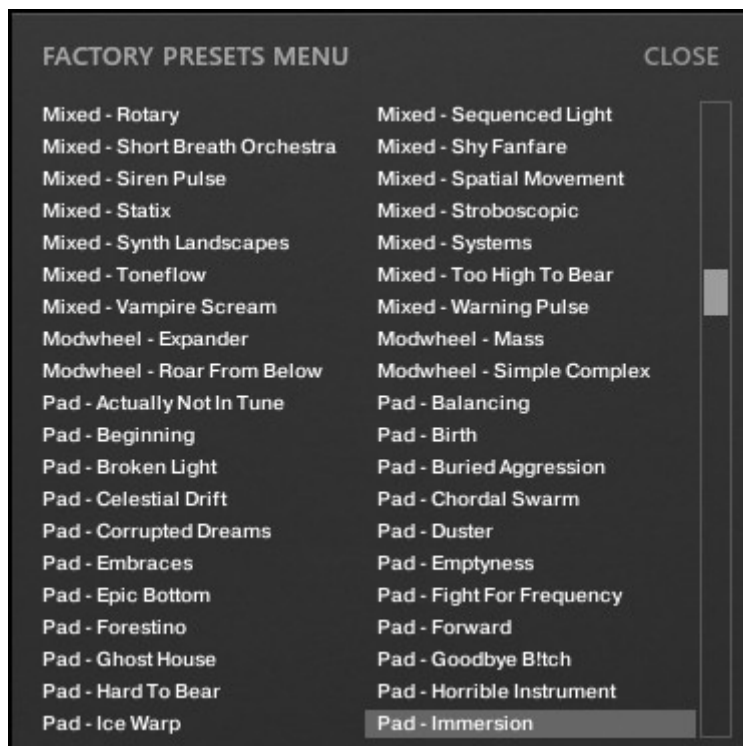
To give a taste of what this library is capable of, Texturous contains 110 factory presets. They are divided into 4 categories:

- **Pads** – evolving atmospheric sounds;
- **Rhythmic** – pulsing sounds synced to the tempo of Kontakt or DAW;
- **Mixed** – sounds that combine features of Pads and Rhythmic presets;
- **Modwheel** – presets with a few parameters tied to the modwheel (CC1).

To open the factory presets list, click the preset title at the top of the interface. You can also navigate through the factory presets list using arrows and save or load your custom presets.



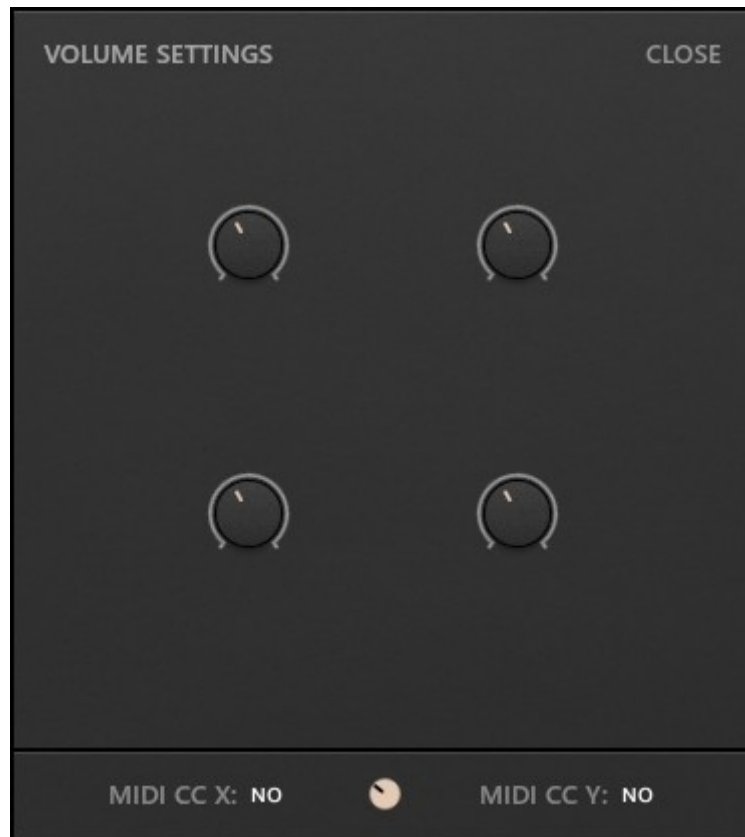
The list of factory presets appears in the center of the interface replacing the XY pad:



Please note: this list contains only factory presets. If you want to use custom presets, you should load them manually.

3.3. Additional Mix Controls

The mix page contains additional volume controllers:



These controllers are useful for balancing the layers. The volume controllers are completely independent from the XY pad, so they allow you to dial right into the desired mix of individual layers.

4. Layer Settings

Texturous is capable of customizing sound in multiple ways.



This page contains the following tools:

- volume sequencer;
- pan sequencer;
- lowpass and highpass filters with common resonance control;
- distortion;
- lo-fi effect (crush and resolution);
- saturation;
- stereo widener;
- post lowpass and highpass filters.

The effects are represented by the knobs at the bottom of the page:



These knobs can be enabled with round power switches above and automated with separate independent sequencers. To show the sequencer of the knob, click the modulation button next to the knob. The sequencer appears below the volume and pan sequencers.

5. Master Effects

Texturous offers a set of master effects to finalize created sounds.



Here are the following tools:

- volume shaper;
- lowpass and highpass filters;
- saturation;
- distortion;
- lo-fi;
- stereo widener;
- rotator;
- reverb.

Most of the controllers here are accompanied with sequencers.

5.1. Randomizing Tools

With randomizing tools you can create new combinations of:

- sample selections and mix parameters;
- layer settings and effects;
- master effects.

If you are confused by the generated sound, click *Panic*. It resets all controllers of Texturous to their default values saving only sample selection.

6. License Agreement

By purchasing and (or) downloading Texturous you accept the following agreement and confirm that you understand its terms and conditions:

Texturous (the product) is licensed, but not sold only to a single user (you) by Sketch Sampling (the developer). Usage and storage of an illegal copy of the product is prohibited. The product and all its components are the property of the developer and remain to be such property after licensing. This license grants you the right to use the product for commercial and non-commercial audio and audiovisual projects, such as music, sound design, film or videogame scores.

This license forbids transferring, resale and redistribution of the products and (or) its components in any form without an obvious written consent of the developer. The license can neither be transferred or resold. This license also forbids using the product by any means for developing any kind of hardware or software instruments, synthesizer presets, sound banks, sample libraries or sample packs.

Purchased license and installed copies of the product can not be returned. The developer does not provide refunds. The developer does not hold responsibility for any direct or indirect loss, harm, damage or other consequences of use of the product.

This license agreement becomes effective from the moment of purchasing or downloading the product by any means, starting upon the earliest action. The license is effective until termination. The license is terminated if you break any condition of this agreement. Upon termination you must completely destroy all received copies of the product at your own expense.

7. Thank You

Thank you for purchasing Texturous.

We are aiming to deliver affordable yet qualitative products for composers. As all our products, this library is the result of many hours of planning, projecting, designing and testing.

Thanks to everyone who was helping us throughout the whole cycle of development, consulting us and giving their honest feedback and sincere support.

Pavel & Sergey @ Sketch Sampling.