



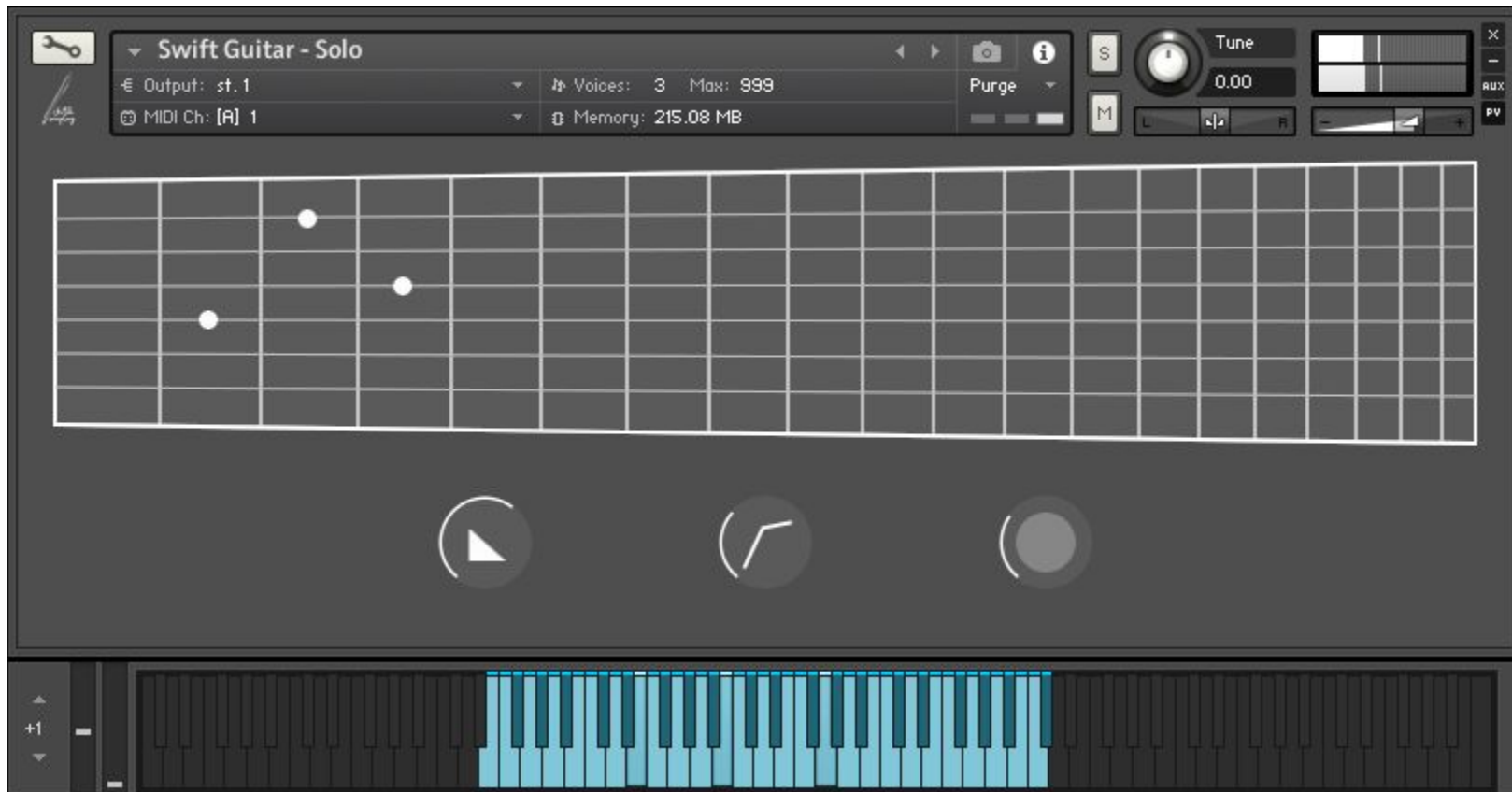
SWIFT GUITAR

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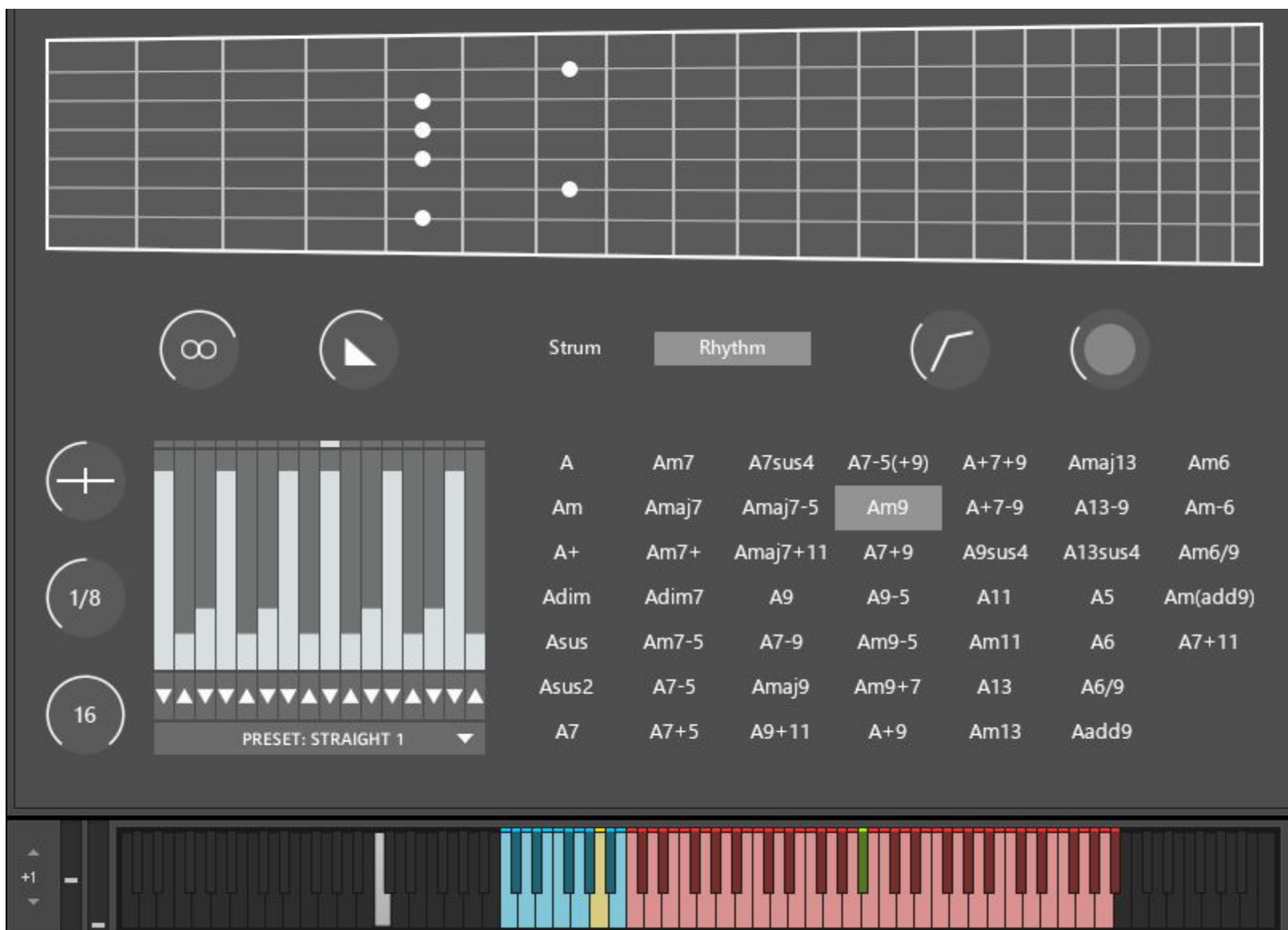
USER MANUAL

Swift Guitar is a versatile steel-string virtual guitar. It is a fast way to create live-sounding guitar parts in your compositions. This library features a sweet balanced tone: it is rich enough yet not overweight, so it will easily blend in your mix.

Swift Guitar library contains 2 parts: Solo and Strummer. In both parts you can control releases volume and apply compression and saturation. Strummer patch contains an incredible list of 47 chords which can be used in every tonality - and all of them are easily managed by keyswitches. Also there is an intuitive rhythm editor where you can set an auto-play pattern.



This is the Solo patch. Here you can play the full guitar range. The dots on the virtual fretboard display currently played frets.



And this is the Strummer patch. It allows you to play multiple chords in free or pattern modes.



This is the Strummer patch in the free mode.

In Strum mode you can trigger down and up strums on C1 and D1 keys respectively (colored in white). In Rhythm mode you can trigger the pattern with C1 key. Choose the tonality on blue keys and the chord on red ones (or select them in the interface).

There are some knobs in the interface:



: release triggers volume;



: playing position - low, mid or high (in Strummer);



: stereo width - controls mono/stereo tracking and its width (in Strummer);



: compression amount;



: saturation amount.

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