



MAN MAKES NOISE

THE JUMALAUTA

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Thank you for purchasing my humble library!

THE INSTRUMENT

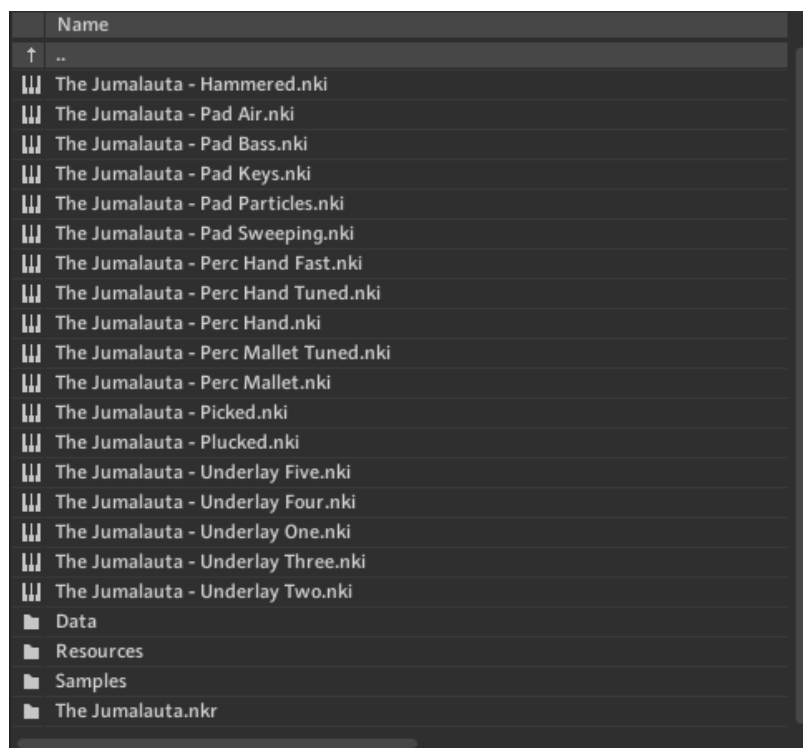
The Jumalauta is a single string instrument, built from scrap pieces of board, sticks and rocks. A lone guitar string is there to make the actual sound. The result is a fretless, monophonic, ethnic sounding instrument.

THE KONTAKT INSTRUMENT

The Jumalauta requires the **FULL VERSION** of Kontakt 5. It is proven to work with version 5.8.1 and higher. It will not function in the Free Player version.

I have chosen to keep the instrument as light as I can. There is a bare minimum amount of code involved. My philosophy is to provide the sounds in a playable format without any complications.

The library consists of four sections: the basic natural articulations, percussion, designed pads and bonus underlays. The basic natural articulations are finger plucked, chopstick hammered and picked. Percussions are played with hands and mallet. The designed pads are manipulated sounds for layering. The underlays are designed basses made with sounds from a Moog Sirin and Arturia Microfreak.



The Jumalauta contains 18 .NKL patches, 610 uncompressed . WAV samples and takes up 550 mb of hard disk space. Basic articulations contain 4 round robins and 1 velocity layer. Pads and underlays have 1 round robin and 1 velocity layer. Percussions have 1 to 6 velocity layers with 3 round robins. The fast hand percussion patch has 1 round robin for each hand.

THE GUI: BASIC ARTICULATIONS, PADS AND UNDERLAYS



This is the basic layout of the GUI. The large knob labeled distortion (or Lofi) is by default controlled with the modwheel. The rest of the knobs are not automated. The Blue keys represent the playable range. Pitch bend range is a full octave up and down.



The picked articulation has red and green keys in the high register. These contain FX sounds for strumming purposes.

THE GUI: PERCUSSIONS



The red, blue and green keys each represent a different set of the percussion sound. The middle ones are the naturally tuned ones. The higher and lower are an octave above and below respectively.



The red, blue, green and yellow keys each represent a different set of the percussion sound. The middle ones are the naturally tuned ones. The higher and lower are an octave above and below respectively.



The red, blue and green keys represent the left and right hands of a set. These are designed to be played as you would a drum with your hands. The middle ones are the naturally tuned ones. The higher and lower are an octave above and below respectively.



The red, blue and green keys each represent a different set of the percussion sound. Each is tuned over an octave to create three different sounding tuned percussion instruments. The range of these can be continued by using the pitch bend to raise or lower them further up to an octave higher or lower.



The red, blue, green and yellow keys each represent a different set of the percussion sound. Each is tuned over an octave to create four different sounding tuned mallet instruments. The range of these can be continued by using the pitch bend to raise or lower them further up to an octave higher or lower.

TROUBLESHOOTING

If you run into problems with the library please don't hesitate to contact me:

<https://www.manmakesnoise.com/support>

Enjoy writing music with The Jumalauta!