



Genius Loci: KALOGRIA

by Atom Hub

*Organic sounds of nature and found objects recorded on the spot in Kalogria,
Greece.*

Details

- 16 bit / 44,1 kHz wav format
- 1,73 GB installed
- 155 basic original patches (Ambiences, Bamboo, Bushes, Sea and water...)
- 63 derived single patches
- 40 derived multi patches
- up to 5 r. robins per sample set
- Kontakt 5.8.1 and above full version required

About Genius Loci: KALOGRIA

This library contains sounds gathered during my holiday visit of a beautiful place in north-western Greece, Kalogria. It is the second instalment of the Genius Loci series dedicated to places with a unique atmosphere, which inspired me to take out the microphone and collect sounds.

Like the previous one, Obzor, this collection also brings sounds of sea, sand, meadows and insect as well as various found items.

Both day and night ambiances were recorded, wide array of sea water sounds, sand, rocks and shells and also a lot of bushes, wood and bamboo kind of sounds, both percussive and tonal. A few plastic and metal objects like parts of a buoy left on a beach, or a football goal and iron gate can be found here too. To add some more musicality to the collection, several synth presetss were created using a hardware synth and effect units. Mellow pads as well as disturbing, dark backgrounds to the organic sound core of the library.

Who would enjoy this collection?

I believe, this collection of sounds would be interesting to all composers, who like to throw some interesting sonic textures or backgrounds in here and there. Also to all ambient music makers, who could find a use for a long sea wave loops and maritime ambiances. Scoring an animated movie, or an indie game? Playing live as an ambient/experimental electronic music act? You just love the sea and the sounds it makes and are familiar with Kontakt? This library is surely a nice addition to the sample collection of every creative musician or a sample lover!

Categories

In this collection you will find several folders, or categories of presets ready to be used in your compositions. Let's take a closer look:

BASIC

You will find original, non effected sample sets, all recorded right on the spot, categorized to 11 folders here. These are:

1. Ambiences (cicadas, crickets, crows)

-  Cicadas and crickets all loops
-  Cicadas and crickets day loops
-  Cicadas and crickets night loops
-  Crows
-  Monster In The Dark
-  Night Time Music II
-  Night Time Music
-  Unknown species I
-  Unknown species II

2. Bamboo (various bamboo sticks, hits, rustles)

-  Bamboo And Shells
-  Bamboo Ball
-  Bamboo Chunks Rhythm
-  Bamboo Marimba Nice II Octaved
-  Bamboo Marimba Nice II
-  Bamboo Marimba Nice
-  Bamboo Marimba Percs All
-  Bamboo Marimba Percs II
-  Bamboo Marimba Percs III
-  Bamboo Marimba Percs IV
-  Bamboo Marimba Percs
-  Bamboo Sticks all
-  Bamboo Sticks I
-  Bamboo Sticks II
-  Bamboo Sticks Kick And Snare
-  Spoon-like Marimba

3. Bushes (bushes, plants, footsteps)

-  Bushes Percs All 5 octaves
-  Bushes Percs All
-  Bushy Chewy
-  Crackle
-  Dry Bushes
-  Footsteps
-  Pine Cone

4. Metals (a buoy, fence, iron gate, football goal)

-  Buoy Nice
-  Buoy
-  Fence
-  Football Goal 3 Octaves
-  Football Goal II
-  Football Goal Shakertone II 3 Octaves
-  Football Goal Shakertone II
-  Football Goal Shakertone
-  Football Goal
-  Iron Gate I
-  Iron Gate II

5. Miscellaneous (a fly, plastic bags, a sprinkler, trash bin)

-  Creaking Machine II
-  Creaking Machine
-  Fly Looped II
-  Fly Looped
-  Old Plastic Bags
-  Sprinkler
-  Trash Bin Kick And Snare
-  Trash Bin

6. Sand and rocks (gravel, rocks, sand)

-  Footsteps Gravel
-  Rock Rubbing
-  Rocks Hits And Shuffle
-  Rocks Stick Grass Thrown
-  Rocks Stick Kick And Snare
-  Rocks Thrown
-  Sand Palm And Stick
-  Sand Rainstick
-  Sand Stick Blunt And Soft
-  Sand Stick Kick And Snare
-  Sand Stick Sea Kick And Snare
-  Sand Stick Sea Short
-  Sand Stick Sea Snails
-  Sand Stick Sea
-  Sand Storm
-  Sandy Stick Percussion

7. Sea and water (sea, waves, flops, clunks, water irrigation)

-  Sea Birds Waves
-  Sea Clunks Dross Birds Sand Waves All Loops
-  Sea Sand Footsteps
-  Sea Soft Clunks
-  Sea Soft Flops
-  Sea Waves Background
-  Sea Waves Dross Close
-  Sea Waves
-  Water Irrigation
-  Water Palm Single Set II
-  Water Palm Single Set
-  Water Palm
-  Water Stick Single Set
-  Water Stick
-  Water Swamp

8. Sea shells (shells sounds)

-  Shell Shards
-  Shells Bamboo Loop
-  Shells Bamboo Shaker
-  Shells Crashes Single II
-  Shells Crashes Single
-  Shells Palm Long
-  Shells Palm Loop
-  Shells Palm Shaker II
-  Shells Palm Shaker
-  Shells Palm Short Single
-  Shells Palm Short Strong
-  Shells Palm Short
-  Shells Palm Shuffle
-  Shells Single Friction II
-  Shells Single Friction
-  Shells Single Tip

9. Synth (tonal/atonal pads and backgrounds)

-  Abyssal Cave
-  Batyscaph Atmosphere
-  Boiling Point
-  Bottom Of The Deep
-  Clear Scan
-  Clouds Of Blue
-  Dark Atmosphere
-  Dreaming Vibrant
-  Dreaming
-  Exploration
-  Fear
-  Ghost Hiding
-  Ghost Uncovered
-  Ghosts
-  Liquids 1
-  Liquids 2
-  Misty Down Here
-  Pictures From The Deep
-  Sea Garden
-  Shadow World
-  Signal Feedback
-  Signal Filtered
-  Stress Under Water
-  The Engine
-  Tube Drops
-  Underwater Volcano 1
-  Underwater Volcano 2
-  Unknown

10. Tonal (organic sounds from previous categories turned into unusual sonic backgrouds)

-  Breathy Flute I
-  Breathy Flute II
-  Breathy Flute III Staccato
-  Flute Breath
-  Footbal Goal I
-  Footbal Goal II
-  Gamelan I
-  Gamelan II
-  Gamelan III Clockwork
-  Gamelan IV Wind Chimes
-  Marimbic
-  Metallic Vehicle
-  Pan Flute I
-  Pan Flute II
-  Pan Flute III
-  Pan Flute IV Icy
-  Pan Flute V Windy
-  Pan Flute VI Snowy
-  Pine Cone Tonal
-  Sand Bamboo Pouring

11. Wood (a door creaks, footsteps, wood chunks)

-  A Carriage
-  Creaking Stairs
-  Crocs Footsteps
-  Door Creaks
-  Kind Of A Motor
-  Marimbic Destroyed
-  Wood Footsteps
-  Wood Chunk Panorama
-  Wood Various Set I
-  Wood Various Set II

SINGLE

Sound presets created out of the samples from BASIC category using user interface effects.

- | | | | |
|--|--|--|---|
|  A Pad With E Birds |  Echoternal |  Old Town Bell |  Shells Tips Equalized |
|  A Pad With Quiet E Birds |  Fuzzy Vision |  Pan Flute |  Slowly Freezing |
|  Aligning in properly |  Grainy Shaker |  Pearls |  Snooker Balls |
|  Ambient Drops |  Henry The Horse |  Pebbles |  Snow Storm |
|  Ant Server Room |  Chewing Branches |  Percusine |  Spiracles |
|  Bamboo Marimba Cave |  Inferterence |  Percuteeth |  State Of Meditation |
|  Bamboo Shaker Equalized |  Light From The Surface |  Planes In The Sky With Insects |  Stream Of Crackliness |
|  Bars |  Liquid Sands |  Powerpeeing |  Tom W Percussion |
|  Bottle Experiment |  Locobreath Flute |  Producing Metallic Potatoes |  Trapped Photons Pad |
|  Cave Swimming |  Magical Deep |  Pulsar Strings |  Unknown Force |
|  Cloud Of Crows |  Marimbic Potatoes |  Purple Dusk Pad |  Water Percussion |
|  Dark Forest |  Marina Apparition Pad |  Sand Arrows |  Watering Can Singing |
|  Dark Majestic |  Medusas |  Sandy Bottom |  Window Herpes |
|  Death Metal Fly |  Mechanical Crow |  Sea Cave |  Winter Gong |
|  Downhill |  Mouthful Of Shells |  Sea Jewelry |  Wooden Dragon Breath |
|  Dreaming Drill |  Nut Cracker |  Several Species Of Small Furry Animals | |

MULTI

Combinations of presets from the BASIC and/or SINGLE categories played at once.

- | | |
|--|--|
|  200 Years Old Music Box |  Mourning Day |
|  A Ship On The Sea |  Night Time Fumes |
|  A Skin Memory |  Ocean Jewelry |
|  Acid Rain |  Pirate Love Song |
|  Aluminium Soldiers March |  Reel In The Night |
|  Apparitions |  Saknussemm Bay |
|  Bay Of Zombies |  Sea Clocks |
|  Calling A Siren |  Shellfish On The Walls |
|  Circus Memories |  Simple Water Pleasures |
|  Dragging From The Pit |  Sleeping Locomotive |
|  E Birds Beach |  Snakes Of Atlantis |
|  Echodrums |  Soft Industrial Percussion |
|  Endless Sea |  Subatomic Soup |
|  Everything Disintegrates |  Suicide Cliff |
|  Evil From The Deep |  Swamp Of Sorrow |
|  Fly O Mine |  The Essence Of Time |
|  Forest Of The Dead Souls |  Through The Ice |
|  Ghostly Marimba |  Weird Birds Concerto |
|  Halls Of Atlantis |  Whispers Of The Sea |
|  Iron Gate Duo |  Wrecked Ship Iron Monument |

USER

Space for your own sound creations.

Notes and tips

Preserve the patches in their folders - especially "Basic" ones. These are the originals, from which other patches (Single, Multi) were derived.

Use the "Tune" knob of the instrument to change the pitch of the sample set and "Pan" slider under it to alter panorama.

Browse the directories (Basic, Single, Multi) and use the patches within as starting points for your own creative efforts. Store created patches in "User" folder afterward.

Build your own "multis". Join two or more patches together to create interesting sound combinations. It is fun!

Hovering your mouse over a knob or a button will activate a help text shown in the info bar at the bottom of the window.

FX knobs are, as you can see, depicted in the form of a sea shell, not displaying the exact values and it is made so for a reason – let us trust our ears more than eyes

General User Interface – Effects



1. EQ – Low, Mid and High frequencies adjusting
2. ATTACK and RELEASE right under EQ to adjust start and length of a sample
3. FILTER – Cutoff, Frequency and Band Width set up
4. CHORUS – creating a richer, thicker sound adding subtle movement to a signal
5. FLANGER – giving sound some movement
6. PHASER – phasing, twirling the signal
7. DELAY – echoes signal almost endlessly
8. REVERB – well, just imagine world without reverb
9. LIMITER– last help, if too loud :-)

Thank you for supporting Genius Loci: Kalogria!

Enjoy!

Please, don't resell, upload, or duplicate the library or its parts further in any form and keep it for yourself.

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